

SleepCompete is a bedside device aimed at children to encourage healthy sleeping habits. Children and parents are able to monitor sleeping habits using a 'sleep score'. By sharing this score with selected friends we propose that SleepCompete will persuade it's users to improve their sleeping habits.



Figure 1: SleepCompete Prototype

Technical Setup

• Prototype (Fig. 1) with

 Sensors and actuators: LED Matrix module, PIR

Microsoft gadgeteer (Fig. 2)

sensor, accelerometer, Wi-Fi module, LCD touch display

SleepCompete.

A Smart Bedside Device to Promote Healthy Sleeping Habits in Children

Pretests and Implementation

• Pretests established a correlation between sensor readings and sleeper's movements (i.e., rolling over) (Fig. 3)

 We implemeted testing between two SleepCompete prototypes using non colocated synchronous sleepers

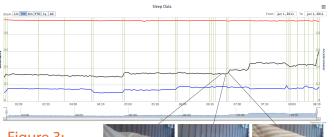


Figure 3: Movement Tracked by Sensors

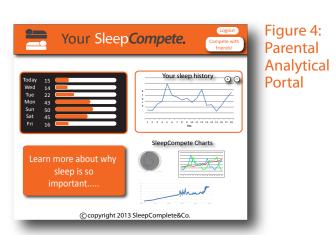


Figure 2: Microsoft Gadgeteer Architecture

Functionality

 Assumption based on pre-test: sleeper's movement is directly related to quality of sleep

• Monitoring sleeper's movements during the night

 Points are allocated during phases of 'sleeping soundly' and instantly displayed on the LED matrix

• Friends compete by comparing 'sleep scores': sleep data is sent to a web server and relayed to friend's LCD display

• Long term tracking of sleep behaviours is facilitated using the interface of the parental analytical portal (Fig. 4)



Christine Bauer

Dept. of Information Systems & Operations Vienna University of Economics & Business chris.bauer@wu.ac.at Anne-Marie Mann SACHI Group University of St. Andrews am998@st-andrews.ac.uk

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Sicsa^{*} The Scottish Informatics & Computer Science Alliance